





START 

WOULD YOU THINK THAT?

A portable game about the legends of Slovak rivers, hills, valleys, the High Tatras' tarns (lakes) and caves.

Contents:

- 1 game plan
- 1 CHALLENGE card
- 1 FINES card
- 16 OWNERSHIP cards
- 5 game figures
- 1 dice
- 16 colored paper clips
- fake money ($\text{£} = \text{piols}$)

The game is for 2-4 players at the age of 13+.

GAME PREPARATION

Pick ownership cards, cards with challenges and fines (all these cards are kept by the banker), lay out the game plan and give the game figures on the start square.

BANK (banker)

At the beginning of the game, each player is given $\text{£}1500$ in the following banknotes:

2x500 3x100 2x50 3x20 4x10

The other money remains in the bank.

The banker must have a stopwatch with her/him (e.g. on their mobile phone).

During the whole game, the finances are solved, the ownership cards are issued, and then, if someone has a whole series of one color, they can buy a specific data intended for their own cards. The bank can not go bankrupt, it can issue money on ordinary paper.

START OF THE GAME

All players throw the dice. The player with the lowest number starts \rightarrow throws the cube again.

NEXT STEPS

Players move their figures in the direction of the arrow indicated at the start. Depending on where a player is, he performs the following activities:

- * can buy an area (box) where he stands and which no one owns,
- * pays rent if he finds himself on a field already owned by another player,
- * will undergo a penalty or answer a challenge,
- * pays the tax,
- * goes to jail (if he finds himself standing on jail square, nothing happens unless he has been sent to jail)
- * when going through the START square, he is paid a salary of $\text{£}100$.

AN AREA THAT IS NOT OWNED BY ANYONE

If you find a square which is not owned by anyone, you can buy it. You pay as much as shown in the square on the game plan, and you get your own card. You have 1 minute to read the legend, which is on the ownership card of the area you want to buy. After the limit, you have to tell the legend to other players and you have to mention the words that were underlined on the card. If you tell least one part of these words, the area are yours. If not, the bank will refund your money for the area.

If you have all the cards of the same colour, you can buy additions to that area, but only one to one area in one round. You can buy another supplement in the next round, but only if you step on the area you want to improve. Supplements (specifics) price is 150 £ each.

AN AREA OWNED BY SOMEONE

If you step on the square that is already owned by someone, you must pay them the amount of money shown on their own card. The price increases according to the number of supplements he has bought.

CHALLENGES AND FINES SQUARES

If you step on challenges, you throw the cube and answer the corresponding question. If you answers correctly, you get money. The amount of money you get is written on the cards, and if you answer incorrectly, you will not get anything.

If you step on the penalty square, you throw the dice and you will be penalized accordingly. You must impose the penalty immediately.

JAIL

You must go to jail if you step on the square "GO TO JAIL" or if you have been penalized to go to jail. Next player proceeds with the game.

If you are in jail, you can withdraw money from players who have stepped on your area. You can leave the jail only if (he chooses one of the options):

- * you pay a fine of 100 £
 - * you have not to roll 3 rounds, then you pay 40 £ and you can move in the next round
- If you find yourself on the JAIL square without being sent there, you are only visiting.

GAME OVER/ ENDED GAME

If all areas are sold out and all the supplements are bought on them and no one owns anyone any money.

The winner is the one who owns the most areas (if there are two, the winner is the one who has the most areas and at the same time he has the most money)

BLANKOVSKA VALLEY

20 ₺

1. addition - cycling routes 20 ₺
2. addition - buffet 30 ₺
3. addition - cottage 40 ₺

BANDITS CAVE

90 ₺

1. addition - stalagmites 90 ₺
2. addition - stalactites 90 ₺
3. addition - short performance in a cave 110 ₺

SATAN'S HILL

70 ₺

1. addition - cable car 80 ₺
2. addition - snow cannon 90 ₺
3. addition - restaurant 100 ₺

RIVER ORAVA

30 ₺

1. addition - raft 50 ₺
2. addition - chalet 60 ₺
3. addition - playground 60 ₺

There was a great calamity
in the Tatras. Help remove
it by paying 60 ~~£~~.

The rivers are very dirty.
Pay to clean them 50 ~~£~~.

Go to jail for not paying
taxes.

You were skiing in the
Tatras. Pay for ski
passes 30 ~~£~~.

You will receive a fine
of 40 ~~£~~ for tax fraud.

You gave a discount.
Pay for a visitors 100 ~~£~~.

30 P

How do we divide the Tatras?

- A) external and marginal
- B) high and low
- C) we don't divide

40 P

What mountain system does the Tatras belong to?

- A) Karpaty
- B) Alpy
- C) Apenniny

50 P

What is the longest river in Slovakia?

- A) Dunaj
- B) Hron
- C) Váh

60 P

How many Slovak available caves are registered in UNESCO?

- A) 6
- B) 9
- C) 13

When you tell one of the legends you get 50 P

70 P

What is the name of the highest hill of the SK Tatras?

- A) Kriváň
- B) Gerlachovský štít
- C) Chočok